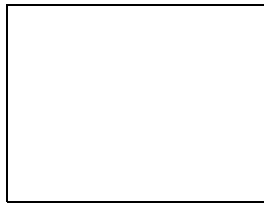
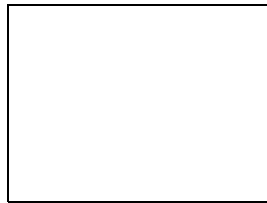


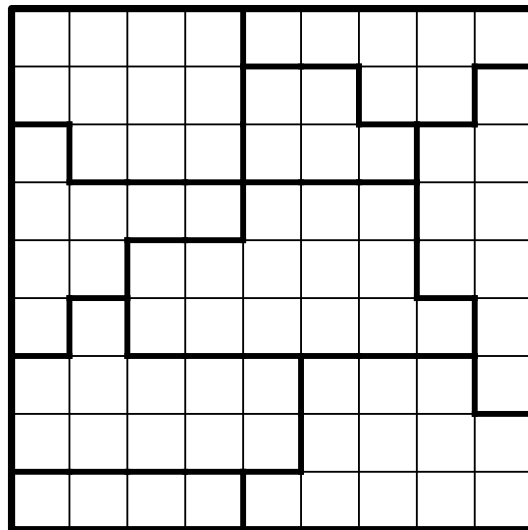
Part I



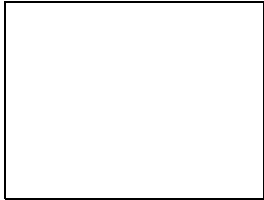
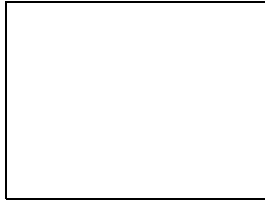
1. Star Battle

10 points

Place two stars, the size of one square, in each column, each row, and each black-edged region of the grid. The stars do not touch each other, not even diagonally.



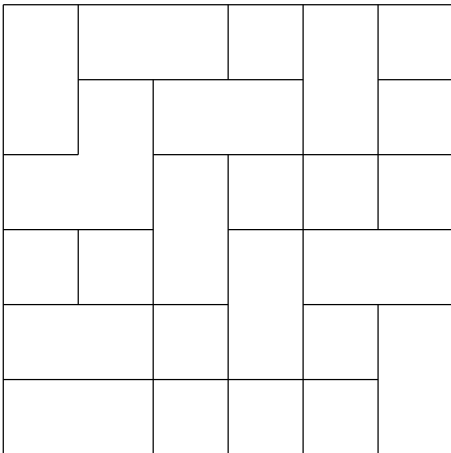
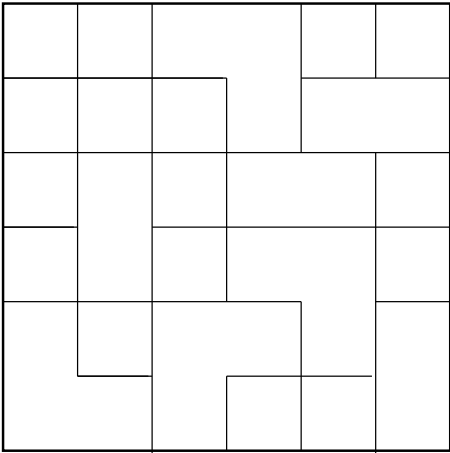
Part I



3. Crack it On

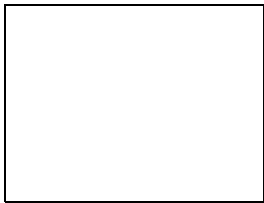
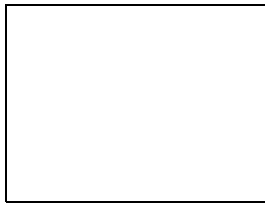
10 points

Enter all the given words into the two grids in such a way that each area contains exactly one letter. The words should read across and down in every row and column of each grid.



- ATONI EFOPR FUDRO ORUEN RANAS TRESO
- BAIPO ENARE FUTOR OTPIV RIFAN UCERB
- CETAT FEFEA ITPAP OUERO STAFO UFAIT
- DEPFE FOSOO OCEAN OVONN TARAO UPACU

Part I



7. Eminent Domain

15 points

One or more horizontal or vertical straight lines are drawn from each numbered square. Lines cannot cross black squares or other numbered squares. Each number indicates how many squares are connected by its lines; the numbered squares themselves are not counted. No lines overlap or intersect each other.

There will remain exactly one empty square per row and column.

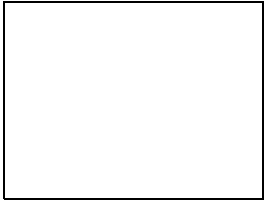
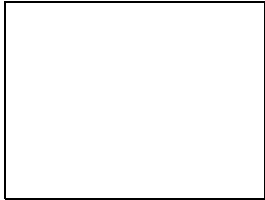
	4							8
		3				3		
	2						5	
			5					3
					3		1	
				4				
			1					5
	5					2		
					5			
4								9

Part I**10. Paint it Black****15 points**

The numbers inside the grid show how many of the nine adjacent squares (the one with the number and its eight neighbours) should be colored.

			6			3	3			3		6		
	9		7									6	7	5
6		6				3		3		3				3
5		4		3			5			5		3		
			3			5	5			5			3	
				4	5			9	9		6			3
4		5		6	8	9				9		5		3
5	8	7	8	8	9			9			9			
	8	7	6	7	8		9	8		8				5
5	6				6					6				
4					5						7	9		6
2		1		1			6		1	4		8		5
			4			6	6				3			
0		2		2		6	6		2					
	2	2	4	2		4	4		2		0			0

Part I



11. Easy as ABC

20 points

Place the letters A, B, and C in the hexagonal grid so that in every horizontal line and in all of 18 diagonals, each letter should appear exactly once. The letters outside the grid indicate the first letter seen from that direction.

